

FINANCE COMMITTEE

11-0063R

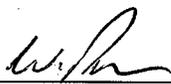
RESOLUTION CONFIRMING THE ASSESSMENT ROLL LEVIED TO  
DEFRAY THE ASSESSABLE PORTION OF VAULT REMOVAL.

CITY PROPOSAL:

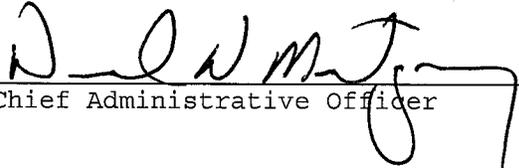
RESOLVED, that the assessment roll levied to defray the assessable portion  
of vault removal (#21171 - Gas Fund 520) at Duluth proper 3, lot 104 block 17 is  
set.

The total assessable amount is \$10,000 and this assessment roll is hereby  
confirmed.

Approved:

  
\_\_\_\_\_  
Department Director

Approved for presentation to council:

  
\_\_\_\_\_  
Chief Administrative Officer

Approved as to form:

  
\_\_\_\_\_  
Attorney

Approved:

  
\_\_\_\_\_  
Auditor

ASSESSOR JG:LB:rb 02/7/2011

STATEMENT OF PURPOSE: This resolution confirms the assessable portion of the  
above-listed project.



City of Duluth  
Department of Finance - City Assessor

411 West First Street • Room 108 • Duluth, Minnesota • 55802-1182  
218-730-5190 • Fax: 218-730-5903 • www.duluthmn.gov

An Equal Opportunity Employer

January 18, 2011

To the Honorable City Council  
Duluth, Minnesota

Included for your confirmation is the assessment roll levied to defray the assessable portion of the following contract:

**CONTRACT #21171**

**VAULT REMOVAL**

**1230-02000**

**DULUTH PROPER 3<sup>RD</sup>**

**LOT 104 BLOCK 17**

**FUND 520**

**TOTAL ASSESSABLE \$10,000**

This complies with the provisions of the City Charter.

Respectfully submitted,

John Gellatly, SAMA  
City Assessor

JG:lb

CONTRACT NBR 9902630

SIDEWALK VALUT

IMP CODE SW NUM YRS 05 TOTAL FACTORS 1.00 TOTAL COST 10,000.00

PLAT-PARCL CONTRACT IMP CODE FACTORS COST AMT

1230-02000 9902630 P KEGLERS INC  
 C/O TIMOTHY SORENSEN  
 601 W SUPERIOR ST  
 DULUTH MN 55802  
 01 1.00 10,000.00  
 DULUTH PROPER THIRD DIVISION  
 LOT/SEC 0000 BLK/TWN 017 RANGE 00  
 LOTS 98 100 102 104 & 106 EX SLY 4

CONTRACT NBR 9902630

SIDEWALK VALUT

IMP CODE SW NUM YRS 05 TOTAL FACTORS 1.00 TOTAL COST 10,000.00

STORM SEWER NBR RECS 1 FACTORS 1.00 COST AMT 10,000.00

CONTRACT SUMMARY 9902630 # PARCELS 1 10,000.00